

3. JUBILEE CUP RULES

1. The competition will be governed by the same rules as the club's competition rules except where stated below. Four bowls will be used; the winner will be the first to attain 81 points; a marker will be required for all rounds including the Final.
2. The jack must be a minimum of 23 metres from the front of the mat. The jack **MUST NOT** be centred, but moved if necessary, to one metre from the side edge of the rink and if necessary to two metres from the end ditch. If the jack finishes outside the rink or in the ditch the opponent bowls the jack but does not bowl the first wood.
3. All dead bowls must be removed to the bank immediately.
4. Each end must be played to its conclusion, and all scoring bowls counted. In the event of both players passing 81 points, the winner will be the one with the highest score. In the event of a tie, further ends will be played until a winner emerges.
5. There will be a maximum of 4 scoring bowls each end, which must be within 1 metre of the jack resulting in an aggregate point's score of 10.
6. SCORING: -

4 points for bowl nearest the jack
3 points for bowl 2nd. nearest the jack
2 points for bowl 3rd. - Ditto
1 points for bowl 4th. - Ditto

TOTAL = 10 Points

OTHER SCORING COMBINATIONS

1 nearest = 4 points
2 tie 2nd = 2½ points each
4th = 1 point Total 10 points

1 nearest = 4 points
2nd = 3 point
2 tie 3rd = 1½ points each Total 10 points

1 nearest = 4 points
3 tie 3rd = 2 points each Total 10 points

2 tie 1st = 3 ½ points each
3rd = 2 points
4th = 1 point Total 10 points

2 tie 1st = 3½ points each
2 tie 3rd = 1½ points each Total 10 points

3 tie 1st = 3 points each
4th = 1 point Total 10 points

4 tie 1st = 2½ Pts each Total 10 points

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